CARD USED WHEN VULNERABLE – 2/1 STYLE

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			IALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE					
Aggressive at 1 level esp NV. 4 card suit possible but rare. Overcall up to 17 HCP, generally X first with 18+	Lead		In Part	tner's Suit	CATEGORY RED Sticker:	
2 or 3 level generally sound	Suit 1 st , 3 rd , lowest from odd		Same b	out top xxx if we raised	NCBO: New Zealand	
New suit F1R. Cue shows SUPP for M, maybe NT ask for M.	NT Attitude (low enc)		1/3/low	but top xxx if raised	PLAYERS: Ian Berrington & Graeme Tuffnell	
(1x) 1y (1z) bids/x between 1NT and 2Y-1 are TFR (note 8)	Subseq	Attitude				EVENT: Open
	Other: Suit pr	eference if lea	ading for a ruff	or simila	ar situations	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY
15-18 2 nd . 4 th Live same but with a decent suit	Lead	Vs. Suit		Vs. NT		
Reopening (1m)12-14, (1♥)12-15, (1♠)12-16	Ace	AK		Asks u	inblock or rev count	2/1GF VUL Mini Precision (8 HCP openings) Not VUL
Responses after m opening same as our VUL 1NT opening	King	KQ or AKJ		Asks r	everse attitude	This card is for VUL methods
After 1M 2♣ PUP 2♦ (then cue = STAY, others show ♦)	Queen	QJ or AKQ	1	Asks u	inblock or rev count	5 card majors and 5 card 1♦
2♦ TFR other M; 2♥ TFR ♣; 2♠ 5 card STAY; 2NT NAT	Jack	JT or KJT		Asks r	everse attitude	Omnibus 1.4 (can be singleton, if so almost always 4441)
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Top or inte	rior	Asks u	inblock or rev count	15-17 NT can be off shape (5422, 6322, 4441)
WK (but sound V) except Intermediate at 3 level V	9	Top or inte			ave one card higher	Sound openings and Preempts
Responses as for overcall above	Hi-X	Doubleton			nterest in the suit	HCP ranges are a guideline we up/downgrade
Unusual 2NT lowest 2 unbid ("bid suit" promises 3) CONST	Lo-X	3 rd , maybe	xxx(x)	Strong	interest in the suit	Weak 5 card suits can be treated as 4 card
Reopen: Intermediate	SIGNALS IN					
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		ner's Lead	Declarer's Le	ad	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Michaels major oriented CONST		erse attitude	Reverse Smi		Reverse attitude	2♦ opening 11-16 4+ and longer ♥
Jump cue shows 7 SOL (NT ask)	Suit 2 Rev		Reverse cou		Reverse count	
		uit preference	Std suit prefe		Std suit preference	
	1		I			
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2					
X of NT that maybe L/T 14 HCP PEN (16+)	3					
X 14+ NT m+M 11+(♣♥ P/C; 2♦ asks short M; 2♠ asks short m)	Signals (inclu	ding Trumps).				
2♠ MM; 2♦ 14+ any suit; 2♥♠3♣♦ 8-14 NAT	orginale (mela	ang rranpo).				
2NT mm any strength or any 2 suits FG						
			DOUBLES			
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)			le; Response			
(2/3M) 4m = Other M + bid m; 3cue asks stop, showing good				g. Jump	to 2M 9-12 4M.	
minor		Jump 2 levels to 3M 9-12 5M. Cue bid forcing to suit agreement (9+ MM or 13+ any)				
(3m) 4 cue = 5/5M, 4 other m = m + either M	Cue bid forcin	ig to suit agree	ement (9+ MM	or 13+ a	any)	
X T/0; 2/3NT NAT, after 3NT all bids TFR						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1. or 2.						SPECIAL FORCING PASS SEQUENCES
1♠ X strong, 1♦ (<mark>4</mark>)5♦+4M 11-14 then 1M NAT F1R 2/3/4M P/C	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			DBLS/I	Pass (F) then pull partners X shows S/T with 1 st round control in their suit. Other cues deny 1 st round control.	
1NT mM if (x) P NF, XX ask short m, 2♣ P/C, rest same as	After cue of our suit when we have opened 11+ or when we have				Pass is F in any FG auction	
(1NT) X m/M		at 3 level. Pas	ss asks for lead	d X sugo	gests other lead or	
2NT mm; others NAT	no help.					
Over (2♣ FG) X MM 2NT mm	X of slam suggests a possible ruff					
OVER OPPONENTS' TAKEOUT DOUBLE	Support X in competition				IMPORTANT NOTES	
Varies. See competitive and passed bidding on page 2	Double of 14+	- 1NT opening	g is Minor + Ma	jor 11+	НСР	
						PSYCHICS: Possible but very rare Vulnerable
	- 1					

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OPENING	TICK IF ARTIFICIAL	MIN. NO. CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1*	Semi	1	4♥	NAT OR BAL 12-14 / 18-19 OR 4441. Very rarely (543)1 May have bad 5 card suit	1 ◆/♥ = 4+♥/♠ (3)4+ HCP; 1 ▲ = 4+ ◆ no M unless FG reverse 1NT 6-10 4+♣, 2/3NT BAL 11-12, 13-15 2♣ FG, 4+♣; 2 ◆ 0-5, 6+M; 2♥ 3-7, 5♠ + 4♥; 2♠ 11-12, 4+♣; 3suit Sound PRE/mild INV	After 1R accept 3 SUPP or 4 SUPP 12-13 BAL 1	After X: XX = 5-11, 4+♣, 1NT 8-10 After 1 O/C X 4♠, 1♠ 5+♠ After O/C cue = ♣ F1 2♣ (passed) 6-9 5+♣
1♦		5	4♥	NAT 11-19 or more HCP	1♥/♠ NAT 5+HCP; 1NT 5-11 semi F; 2♣ FG; 2♦ 6-9 3+♦ 2♥ MIN FG SPL any suit (12-15) (2♠ ask); 2♠ FG ♦ raise; 2NT 10-12 3+♦ NF; 3♣ 10-12 3+♦; 3♦ 6-9 4+♦; 3M/4♣ SPL 16+; 3NT 13-15 BAL; 4♦ PRE	1xyz as above; 1◆ 1M 2NT = 2-way FG Note 3 4SFG; 1◆ 2♣ 2NT 12-14 or 18-19	Cue = good ◆ raise F3◆ then 2NT maybe partial stop X shows 4 of highest unbid suit XX = 4♠, 1♠ 5+♠
1♥		5	4◆	NAT 11-19 or more HCP Denies 4 unless 17+	1 = 5++ 5+HCP; 1NT 5-11 semi F may have 4 2 = 3+ FG (maybe 4333) OR 3♥ 10-12; 2♦ FG; 2♥ 5-9 3+♥; 2 mini SPL any suit (2NT ask); 2NT ♥ FG; 3♣ 8 LTC* ♥ raise; 3 MIN FG SPL any suit (3♥ ask); 3♥ 7 LTC* ♥ raise; 3 /4 14+ SPL; 3NT 14+ ♦ SPL	1x 1y 1z 2 PUP 2 then bid = INV; 1x 1y 1z 2 FGCB 1 INT 2 16+ART or 5 /4 11-15 then 2 + 8+ others 5-7 4SFG; 1 2x 2NT 12-14 or 18-19 S/S trials, 2NT general trial; Jump shift after 2/1 SPL	Cue = good ♥ raise F3♥ then 2NT maybe partial stop XX = 3♥ 10-12 (removed from 2♣) 2♣ (passed) 3♥ 8-11, 2♥ = 3♥ 5-7
1		5	4♥	NAT 11-19 or more HCP	1NT 6-11 semi F; 2♠ = 3+♠ FG (maybe 3433) OR 3♠ 10-12; 2♠ FG, 2♥ 5♥ FG; 2♠ 5-9 3+♠; 2NT mini SPL any suit (3♠ ask); 3♠ ♠ FG; 3♠ 8 LTC* ♠ raise; 3♥ MIN FG SPL any suit (3♠ ask); 3♠ 7 LTC* ♠ raise; 3NT 14+ ♥ SPL; 4♠/♠ 14+ SPL	1x 1y 1z 2 PUP 2 then bid = INV; 1x 1y 1z 2 FGCB 1 INT 2 16+ART or 5 /4 11-15 then 2 + 8+ others 5-7 4SFG; 1 2x 2NT 12-14 or 18-19 S/S trials, 2NT general trial; Jump shift after 2/1 SPL	Cue = good ♠ raise F3♠ XX = 3♠ 10-12 (removed from 2♣) 2♣ (passed) 3♠ 8-11, 2♠ = 3♠ 5-7
1NT		13	4♥	15-17 BAL (maybe 5422, 6322, 4441)	2. STAY; 2. VTRF; 2. size ask OR single m WK or FG; 2NT (54) mm WK or FG; 3. PUP (3); 3. asks M stops; 3M S/T; 4m TRF M; 4NT INV; 5NT INV 7	2♠ 2♠ 3M = 5OM FG; 2♠ 2M 3OM = FG raise; 2♠ 2♥ 2♠ = 5/5 INV; 2♥ 2♠ 3♥ = 5/5 FG; 2NT 3m 3M = SPL	 (x) (PEN) XX 4/4 e+other; suit NF; (2) (x) (other) System on; XX NAT; P suggests T/O (openers XX mm) Rubensohl after O/C (note 9)
2 🜲	~	0	4♥	FG except 22-23 BAL	2♦ most hands; 2♥ 7+ 5♥, 2♣/3m 6 suit 2 of top 3 honours 2NT BAL, stop in all suits; 3M 7 suit semi solid	2♦ then: 2♥ PUP 2● then 2NT 24+ others show ♥+ whatever 2NT 22-23; 2●/3m NAT FG; 3M = 8.5 playing tricks	 (X) XX bad; 2♦ BAL; P CONST (bid) X bad; P CONST; bid decent suit
2•	~	0	-	11-16 5+♥ and 4+ <u>♠</u>	2M to play; 2NT INV NF; 3♣ to play; 3♠ INV in M (P/C responses) 3M Slam try; 4♣ S/T♥ SPL♣; 4♠ S/T♠ SPL ♥	Openers minor suit rebids are SPL unless ASK	(X) P/XX to play; X PEN; 4♠ S/T ♥ 4♠ S/T ♠
2♥♠		6	-	Sound WK 2. 7-11HCP maybe shaded with 7 card suit or extra shape	2NT G/T ASK; New suit F1R; Raise to 3 PRE; Jump shift SPL	2NT: 3M MIN, new suit H MAX, 3NT MAX good suit 4. KCB	4 th seat 2M is 11-15
2NT		13	47	20-21 BAL (maybe 5422, 6322, 4441)	3. PUP (3); 3. IFF; 3. m STAY; 4m KCB that suit; 4M mild S/T	Accept TRF shows 3 SUPP;	
3♣♦♥♠		7	-	Sound PRE	New suit F1R; 4 KCB except 4 KCB after 3 PRE		
3NT	\checkmark	7	-	Gambling, solid minor 0-4 HCP outside	4/5/6/7 ♣ P/C; 4 ♦ ASK for SPL (4NT = SPL in other m) 5m 7222	5NT after SPL = bid 7 with void	
4 🚓 🔶		7	-	PRE, extreme shape			
4 🌪 🔶		7	-				
4NT	\checkmark		-	Specific Ace ask	5 no A, 5 + ♥ AT(A, bid lowest of 2 then show other		
5♣♦		7	-	To play, wide ranging			
						HIGH LEVEL BIDD	ING
						Cue bid 1 st /2 nd round controls. KCB responses 1430.	
						agreement may be lead directing or helping partner	
						After a SPL next 2 steps below game are INQ/KCB 4♠ is RKB ♥ agreed 4NT is ♠ cue	
						Interference over RKB. P 1 st step X 2 nd step. If PRE	P = even X = odd
					*LTC = losing trick count	- ↔ ♥ &	

Supplementary notes for Ian Berrington and Graeme Tuffnell New Zealand Open

1.	VUL	1 🛧 2	WJS	major:

- 27 P/C
- 2 P/C then:
 - 2NT(♠) 3♣♦ short suit trials MIN
- 37 2NT
 - G/T then:
 - MIN TFR 3♦♥
 - 3♠ MAX 🔻
 - 3NT MAX 🔶
- 2. VUL 1. 1 + ₹ 2 + ₹ NAT reverses:

Pass is allowed	
Responder rebids M	ART GF
Jump rebid M	Slam Try
4th suit	NAT F
2NT 3秦	NF
4NT	QUANT

- 3. VUL 1♦ 1M 2NT = 2-way FG
 - 3秦 3 ٠ 3 in M 37 Hx in M 3🔶 3N xx in M 3🔶 NAT, mild slam try 3M 6 3 OM 4
- 4. OPPT 1♣ L/T 3 card:

1♦ = 4♦+4M 11-14 then 1M F1R, 2/3/4M P/C 2 NAT O/C

- 5. When our NT is X for PEN or we may have L/T 14:
 - Happy to play OR Any 4333 (not treating this as \bigstar + other) OR 4+/4+ without \bigstar Pass Then XX for rescue to lowest of 2 suits or bid a 5-card suit.
 - ΧХ 4+/4+ ♠ & another, but 4333 possible. 2♣ by opener suggests P/C.
 - Suit Nat NF
 - Escape with both minors or GF any 2 suits. 2NT

If balancing X is passed back to responder

XX asks for the best minor initially. Maybe the lowest 3 card minor if M doubleton

Subsequent bid touching Then Subsequent XX non-touching

NV 1 continuations after 1M

	nunuations	
1♥	1🐟	Mm (can be 4144) then xyz
	1NT	12-14 BAL then xyz
	2秦	4 <u>♠</u> + 6 <u>♣</u>
	2•	4 _♠ 3♥ unbalanced
	2💙	4♥
	2秦	SPL
	2NT	4♥ MAX (13-14)
	3♣♦	SPL
	3♥	Minimum weak NT type 4 support
1🛧	1NT	12-14 BAL then xyz
	2秦	4♥ 4+♣ can be 1444
	2♦	4♥ 5+♦
	2💙	3♠ 4♥
	2秦	4
	2NT	4♠ MAX (13-14)
	3♣♦♥	SPL
	3♠	Minimum weak NT type 4 support

- 7. Drury 2♣ 3 card M raise 8-11by a passed hand 2
 - Still interested denies 4 2♥ last train if spades 3M 8-9 2M 3M 10-11 2NT 3suit SPL 10-11
 - 2M MIN

2NT slam try 3new slam try

- 8. (1x) 1y (1z) bids of 1NT, our X of their 1NT, and suit bids up to 2y-1 are TFR TFR to OPPT suit = cue raise TFR to Y shows A. K or Q Bid Y denies A, K or Q TFR then return to Y G/T with values in suit shown
- 9. Rubensohl (slow shows direct denies) 2NT TFR to 3 then new suit NF cue STAY with stop 3NT to play with stop 3 any TFR INV+ TFR cue STAY without stop Direct 3NT game values no stop no 4M